#### Physical Education – Progression of Skills Marlborough Primary Academy

PE F	Progression – NC	Key Stage 1		
or ouch attmad	Reception	Year 1	Year 2	End of Key Stage Expectations
Dance	Copy basic body actions and rhythms. Choose and use travelling actions, shapes and balances. Travel in different pathways using the space around them. Begin to use dynamics and expression with guidance. Begin to count to music.	Copy, remember and repeat actions. Choose actions for an idea. Use changes of direction, speed and levels with guidance. Show some sense of dynamic and expressive qualities. Begin to use counts.	Copy, remember and repeat a series of actions. Select from a wider range of actions in relation to a stimulus. Use pathways, levels, shapes, directions, speeds and timing with guidance. Use mirroring and unison when completing actions with a partner. Show a character through actions, dynamics and expression. Use counts with help to stay in time with the music.	Children should be taught to perform dances using simple movement patterns. Use movement imaginatively, responding to stimuli, including music and performing basic skills. Change rhythm, speed, level and direction of their movements Create and perform dances using simple movement patterns, including those from different times and cultures Express and communicate ideas and feelings.
Gymnastics	Make body tense, relaxed, curled and stretched. Balance on small/large body parts & understand stillness. Make large and small body shapes. Climb & hang from apparatus safely. Perform basic travelling actions on various body parts.	Make body tense, relaxed, curled and stretched, showing some tension. Begin to work on alone/with someone to make a sequence of shapes/travels. Climb safely, showing some shapes and balances when climbing. Keep balance travelling in a range of ways along bench, spots, mat etc. Roll in stretched/curled positions e.g. 'log' and 'egg rolls'	Make body tense, relaxed, curled and stretched, in a range of movements. Perform a sequence with changes in speed & direction including 3 different actions (sometimes giving advice to others) Be still on single/two + points of contact on floor/apparatus showing tension & control Jump/land with control using different body shapes in flight. Link known shape/travel/roll/jump to a balance using floor & on apparatus.	Children should develop core movement, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and co-ordination, individually and with others. Refine movements into sequences.

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Games	Send & receive a ball by rolling from hand & striking with foot. Aim & throw object underarm. Catch balloon/bean bag/scarf & sometimes a bouncing ball. Move and stop safely in a specific area. Play a passing & target game alone and with a partner. Begin to develop hand eye coordination	Kick/stop a ball using a confident foot while static. Throw underarm, bounce & catch ball by self & with partner. Run straight and on a curve and sidestep with correct technique. Begin to follow some simple rules. Develop hand eye coordination	Perform some dribbling skills with hands and feet using space. Pass a ball accurately (hands & feet) over longer distances to a team mate. Combine stopping, pick up/collect & send a ball accurately to other players. Make simple decisions about when /where to move in game to receive a ball.	Children should participate in team games, developing simple tactics for attacking and defending.
Striking & Fielding Games	Aim and throw object underarm. Catch balloon/bean bag/scarf & sometimes a bouncing ball Use hand to strike a bean bag or ball and move towards a scoring area Begin to use a bat to hit a ball or bean bag.	Show some different ways of hitting, throwing and striking a ball. Play as a fielder and get the ball back to a STOP ZONE Hit a ball or bean bag and move quickly to score a range of points (further distance scores more points). Begin to follow some simple rules (carrying the bat, not over taking someone).	Send a ball off a tee using a bat or a racket. Play as a fielder and pass the ball back to the bowler to make the runner stop. Stop moving when the 'bowler' has the ball. Play two types of games to score: running around a series of hula hoops or forwards and backwards between hula hoops. Follow rules for a game (carry the bat, don't overtake, run around the outside of the hula hoops)	Children should participate in team games, developing simple tactics for attacking and defending.
Athletics		Can run at different speeds. Can jump from a standing position Performs a variety of throws with basic control.	Can change speed and direction whilst running. Can jump from a standing position with accuracy. Performs a variety of throws with control and coordination, preparation for shot put and javelin Can use equipment safely	Children should continue to apply and develop a range of skills, learning how to use them in different ways and to link them to make actions and sequences of movement. They should enjoy communicating, collaborating their own success. Children should be taught to use running, jumping, throwing and catching in isolation and in combination.

Outdoor Adventurous Activities	Follow simple instructions. Share their ideas with others Explore activities making own decisions in response to a task. Make decisions about where to move in space. Follow a path. Begin to identify personal success.	Follow instructions Begin to work with a partner and small group. Understand rules of the game and suggest ideas to solve simple tasks. Copy a simple diagram/map Identify own and others' success.	Follow instructions accurately. Work cooperatively with a partner and small group, taking turns and listening to each other. Try different ideas to solve a task. Follow a simple diagram/map. Understand when a challenge is solved successfully and begin to suggest			
Evaluation	Simple ways to improve.         Can comment on own and others performance         Can give comments on how to improve performance.         Use appropriate vocabulary when giving feedback.					
Healthy Lifestyles	Can describe the effect exercise has on the body Can explain the importance of exercise and a healthy lifestyle.					
Social	<ul> <li>Encourage others to keep trying.</li> <li>Talk to a partner about their ideas and take turns to listen to each other.</li> <li>Work with a partner and small group to play games and solve challenges.</li> </ul>					
Emotional	<ul> <li>Show determination to continue working over a longer period of time</li> <li>Determined to complete the challenges and tasks set.</li> <li>Explore skills independently before asking for help.</li> <li>Confident to share ideas, contribute to class discussion and perform in front of others.</li> </ul>					
Thinking	<ul> <li>Confident to share ideas, contribute to class discussion and perform in front of others.</li> <li>Make decisions when presented with a simple challenge. E.g. move to an open space towards goal.</li> <li>Begin to select and apply skills to use in a variety of differing situations. E.g. choose to use a balance on their bottom on a wider piece of apparatus.</li> <li>Provide feedback beginning to use key words from the lesson.</li> </ul>					

## PE Progression – NC

Key Stage 2

orough an	Year 3	Year 4	Year 5	Year 6	End of Key Stage Expectations
Dance	Beginning to improvise independently to create a simple dance. Beginning to improvise with a partner to create a simple dance. Translates ideas from stimuli into a movement with support. Beginning to compare and adapt movements and motifs to create a larger sequence. Uses simple dance vocabulary to compare and improve work.	Confidently improvises with a partner or on their own. Beginning to create longer dance sequences in a larger group. Demonstrating precision and some control in response to stimuli. Beginning to vary dynamics and develop actions and motifs. Demonstrates rhythm and spatial awareness. Modifies parts of a sequence as a result of self-evaluation. Uses simple dance vocabulary to compare and improve work.	Beginning to exaggerate dance movements and motif: (using expression when moving) Demonstrates strong movements throughout a dance sequence. Combines flexibility, techniques and movements to create a fluent sequence. Moves appropriately and with the required style in relation to the stimulus. e.g using various levels, ways of travelling and motifs. Beginning to show a change of pace and timing in their movements. Uses the space provided to his maximum potential. Improvises with confidence, still demonstrating fluency across their sequence. Modifies parts of a sequence as a result of self and peer evaluation. Uses more complex dance vocabulary to compare and improve work.	Exaggerate dance movements and motifs (using expression when moving) Performs with confidence, using a range of movement patterns. Demonstrates a strong imagination when creating own dance sequences and motifs. Demonstrates strong movements throughout a dance sequence. Combines flexibility, techniques and movements to create a fluent sequence. Moves appropriately and with the required style in relation tc the stimulus. e.g using various levels, ways of travelling and motifs. Beginning to show a change of pace and timing in their movements. Is able to move to the beat accurately in dance sequences. Improvises with confidence, still demonstrating fluency across their sequence. Dances with fluency, linking all movements and ensuring they flow.	Children should be taught to create dances using a range of movement patterns, including those from different times, place and cultures Respond to a range of stimuli and accompaniment Through dance, develop flexibility, strength, technique, control and balance Perform dances using a range of movement patterns.

Demonstrates consistent precision when performing
dance sequences.
Modifies parts of a sequence
as a result of self and peer
evaluation.
Uses more complex dance
vocabulary to compare and
improve work.

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	Applies compositional ideas	Links skills with control,	Select and combine their skills,		
	independently and with others		techniques and ideas.	precision, control and fluency,	Children should be taught
	to create a sequence.	fluency.	Apply combined skills	a movement sequence	to develop flexibility,
	Copies, explores and	Understands composition by	accurately and appropriately,		strength, technique,
	remembers a variety of	performing more complex	consistently showing precision,		control and balance, for
	movements and uses these to	sequences.	control and fluency.	speed, levels and directions.	example through
	create their own sequence.	Beginning to use gym	Draw on what they know	Performs difficult actions, with	gymnastics and athletics
	Describes their own work using	vocabulary to describe how	about strategy, tactics and	an emphasis on extension,	0,
	simple gym vocabulary.	to improve and refine	composition when performing	clear body shape and	
	Beginning to notice similarities	performances.	and evaluating.	changes in direction.	
	and differences between	Develops strength, technique	Analyse and comment on skills		
	sequences.	and flexibility throughout	and techniques and how	a partner or a small group.	
	Uses turns whilst travelling in a	performances.	these are applied in their own	Gradually increases the length	
	variety of ways.	Creates sequences using	and others' work.	of sequence work with a	
	Beginning to show flexibility in	various body shapes and	Uses more complex gym	partner to make up a short	
_	movements	equipment.	vocabulary to describe how	sequence using the floor, mats	
Gym	Beginning to develop good	Combines equipment with	to improve and refine	and apparatus, showing	
ن	technique when travelling,	movement to create	performances.	consistency, fluency and	
	balancing, using equipment	sequences.	Develops strength, technique	clarity of movement.	
	etc		and flexibility throughout	Draw on what they know	
			performances.	about strategy, tactics and	
			Links skills with control,	composition when	
			technique, coordination	performing and evaluating.	
			and fluency.	Analyse and comment on skills	
			Understands composition by	and techniques and how	
			performing more complex	these are applied in their own	
			sequences.	and others' work.	
				Uses more complex gym	
				vocabulary to describe how	
				to improve and refine	
				performances.	
				Develops strength, technique	
				and flexibility throughout	
				performances.	

Understands factics and composition by starting to vary how they respond.       Vary skills, actions and ideas and link these in ways that suit the activity of the game.       Vary skills, actions and ideas and link these in ways that suit the activity of the game.       Vary skills, actions and ideas and link these in ways that suit the activity of the game.       Vary skills, actions and ideas and link these in ways that suit the activity of the game.       Vary skills, actions and ideas and link these in ways that suit the activity of the game.       Vary skills, actions and ideas and link these in ways that suit the activity of the game.       Vary skills, actions and ideas and link these in ways that suit the activity of the game.       Vary skills, actions and ideas and link these in ways that suit the activity of the game.       Vary skills, actions and ideas and link these in ways that suit the activity of the game.       Vary skills, actions and ideas and link these in ways that suit the activity of the game.       Vary skills, actions and ideas and link these in ways that suit the activity of the game.       Vary skills, actions and ideas and link these in ways that suit the activity of the game.       Vary skills, actions and ideas and link these in ways that suit the activity of the game.       Vary skills, actions and ideas and link these in ways that suit the activity of the game.       Vary skills, actions and ideas and link these in ways that suit the activity of the game.       Vary skills, actions and ideas and link these in ways that suit the activity of the game.       Vary skills, actions and ideas and link these in ways that suit the activity of the game.       Vary skills, actions and ideas and link these in ways that suit the activity of the game.         Uses skills with				0 1 1		
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	1		orough Primary Academy		
Athlefics	with good control.	Can perform a running jump with more than one component. e.g. hop skip jump (triple jump) Demonstrates accuracy in throwing and catching activities. Describes good athletic performance using correct vocabulary. Can use equipment safely and with good control.	Beginning to build a variety of running techniques and use with confidence. Can perform a running jump with more than one component. e.g. hop skip jump (triple jump) Beginning to record peers performances, and evaluate these. Demonstrates accuracy and confidence in throwing and catching activities. Describes good athletic performance using correct vocabulary. Can use equipment safely and with good control.	Beginning to record peers performances, and evaluate these. Demonstrates accuracy and confidence in throwing and catching activities. Describes good athletic performance using correct vocabulary. Can use equipment safely and with good control.	Children should continue to apply and develop a broader range of skills, learning how to use them in different ways and to link them to make actions and sequences of movement. They should enjoy communicating, collaborating and competing with each other and evaluate their own success. Children should be taught to use running, jumping, throwing and catching in isolation and in combination.
Outdoor Adventurous Activities	Develops listening skills. Creates simple body shapes. Listens to instructions from a partner/ adult. Beginning to think activities through and problem solve. Discuss and work with others in a group. Demonstrates an understanding of how to stay safe.	Develops strong listening skills. Uses simple maps. Beginning to think activities through and problem solve. Choose and apply strategies to solve problems with support. Discuss and work with others in a group. Demonstrates an understanding of how to stay safe.	problem solve using general knowledge. Choose and apply strategies to solve problems with support. Discuss and work with others in a group. Demonstrates an understanding of how to stay safe.	Develops strong listening skills. Uses and interprets simple maps. Think activities through and problem solve using general knowledge. Choose and apply strategies to solve problems with support. Discuss and work with others in a group. Demonstrates an understanding of how to stay safe.	Take part in outdoor and adventurous activity challenges individually and with a team. Compare their performances with previous ones and demonstrate improvement to achieve their personal best.
Swimming			Swims competently, confidently and proficiently over a distance of at least 25 metres Uses a range of strokes effectively e.g. front crawl, backstroke and breaststroke. Performs safe self-rescue in different water-based situations.		Swims competently, confidently and proficiently over a distance of at least 25 metres Uses a range of strokes effectively e.g. front crawl, backstroke and breaststroke. Performs safe self-rescue in different water-based situations.

		orough Frinary Academy	
Evaluation	Watches and describes performances accurately. Beginning to think about how they can improve their own work. Work with a partner or small group to improve their skills. Make suggestions on how to improve their work, commenting on similarities and differences.	Watches and describes performances accurately. Learn from others how they can improve their skills. Comment on tactics and techniques to help improve performances. Make suggestions on how to improve their work, commenting on similarities and differences.	Compare their performances with previous ones and demonstrate improvement to achieve their personal best
Healthy Lifestyles	Can describe the effect exercise has on the body Can explain the importance of exercise and a healthy lifestyle. Understands the need to warm up and cool down.	Can describe the effect exercise has on the body Can explain the importance of exercise and a healthy lifestyle. Understands the need to warm up and cool down.	
Social	<ul> <li>Encourage and motivate others to work to their personal best.</li> <li>Work with others to achieve a shared goal.</li> <li>Work with others to self-manage games.</li> </ul>	<ul> <li>Share ideas with others and work together to decide on the best approach to a task.</li> <li>Lead others and show consideration of including all within c Communicate with others clearly and effectively.</li> </ul>	ı group.
Emotional	<ul> <li>Persevere when finding a challenge difficult.</li> <li>Understand what their best looks like and they work hard to achieve it.</li> <li>Begin to use rules showing awareness of fairness and honesty.</li> <li>Show an awareness of how other people feel.</li> </ul>	<ul> <li>Understand what maximum effort looks and feels like and st it.</li> <li>Use different strategies to persevere to achieve personal be</li> <li>Compete within the rules showing fair play and honesty whe Confident to attempt tasks and challenges outside of their confident to attempt tasks and challenges outside of their confident to attempt tasks and challenges outside of their confident to attempt tasks and challenges outside of their confident to attempt tasks and challenges outside of their confident to attempt tasks and challenges outside of their confident to attempt tasks and challenges outside of their confident to attempt tasks and challenges outside of their confident to attempt tasks and challenges outside of their confident to attempt tasks and challenges outside of their confident to attempt tasks and challenges outside of their confident to attempt tasks and challenges outside of their confident to attempt tasks and challenges outside of their confident to attempt tasks and challenges outside of their confident to attempt tasks and challenges outside of their confident to attempt tasks and challenges outside of their confident to attempt tasks and challenges outside of the tasks attactions atta</li></ul>	est. en playing independently.
Thinking	<ul> <li>Pupils make quicker decisions when selecting and applying skills to a situation. E.g. who to pass to and where to move.</li> <li>Select and apply from a wider range of skills and actions in response to a task.</li> <li>Provide feedback and use terminology</li> </ul>	<ul> <li>Reflect and evaluate their performances both as a group and as an individual and suggest areas for</li> <li>Recognise and explain their thought process when playing E.g I moved here because my teammate was over there.</li> <li>Identify their own and others' strengths and areas for develous feedback and can suggest ways to improve.</li> <li>Select and apply appropriate skills for the situation when un</li> </ul>	games or completing tasks. opment providing sensitive