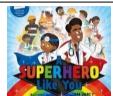


#### A Superhero like you

#### **Rationale of the Project**

Who are the superheroes in your life? Why are they superheroes? This is a topic which uses children's interest in superheroes to then focus on the super people around us, such as doctors, police teachers, fire fighters, environmentalist, etc.

Children will then have the opportunity to think about the kind of superhero they will like to be when they grow up. This topic, offers us lots of opportunities to learn, have fun and encourage children to dream and aspire big.



Lead Area:	Keys texts	Vocabulary: Air, belonged, closed in, commit, cornered, crept, distress
PSED -UW	Key Fiction text – Supertato.	Escaped, escapee, flannel, frozen, vegetables, gasped, leapt, marched,
	Poetry - Step Back in Time: A Poetry Anthology collated by The Literacy	rescue, shrieked, snuck up, summoned up, vanished, yelled.
	Company	<b>Poetry unit</b> : beyond, bright, delight, dismal, doubled up, duckweed,
	Teacher's favourite five	grumbled, merry, sheer, daft, drake, respond
	Smartest Giant in Town; The Koala who could; The Runaway Pea; A little bit	grambiou, mony, oncor, dait, draito, respond
	Brave, The Gigantic Turnip.	

Brave, The Giganiic Turnip.		
Possible hooks	Ways to engage parents	Assessment
Supertato –Evil Pea traps the vegetables.	Parents evening	Ongoing observation and assessment
When I grow up dressing up party.	RWI information session	Adapt curriculum and plan intervention and individual and
	Newsletters	group next steps. Parents evenings and IEPs
<b>Events:</b> Visit from fire brigade or the police	Weekly update on Dojo – Photos of the week's learning.	Phonics assessments X 3 – Plan vocabulary
	COEL - Playing and Exploring	

#### Being involved and concentrating

- Maintaining focus on their activity for a period of time
- Showing high levels of energy, fascination
- Not easily distracted
- Paying attention to details

### COEL - Playing and Exploring Engagement - Active Learning - Motivation Keeping on trying

- Persisting with activity when challenges occur
- Showing a belief that more effort or a different approach will pay off
- Bouncing back after difficulties

- Showing satisfaction in meeting their own goals
- Being proud of how they accomplished something- not just the end result

Enjoying meeting challenges for their own sake rather than external rewards or praise.

Enjoying achieving what they set out to do



	Physical Development	Communication and Language	PSED	Literacy	Maths	Expressive Arts and Design	Understanding the World
Development Matters	3 to 4 year olds  Continue to develop their movement, balancing, riding (scooters, trikes and bikes) and ball skills.  Go up steps and stairs, or climb up apparatus, using alternate feet.  Skip, hop, stand on one leg and hold a pose for a game like musical statues.  Use large-muscle movements to wave flags and streamers, paint and make marks.  Use one-handed tools and equipment, for example, making snips in paper with scissors.  Reception  Use a comfortable grip with good control when holding pens and pencils.  Show a preference for a dominant hand.  Be increasingly independent as they get dressed and undressed, for example, putting coats on and doing up zips.  Progress towards a more fluent style of moving, with developing control and grace.  Combine different movements with ease and fluency.	3 to 4 year olds  Know many rhymes, be able to talk about familiar books, and be able to tell a long story.  Understand 'why' questions.  Be able to express a point of view and to debate when they disagree with an adult or a friend, using words as well as actions  Understand a question or instruction that has two parts.  Use talk to organise themselves and their play.  Reception  Use new vocabulary in different contexts.  Ask questions to find out more and to check they understand what has been said to them  Connect one idea or action to another using a range of connectives  Retell the story, once they have developed a deep familiarity with the text; some as exact repetition and some in their own words	3 to 4 year olds  • Develop appropriate ways of being assertive.  • Talk with others to solve conflicts.  • Talk about their feelings using words like 'happy', 'sad', 'angry' or  'worried'.  Reception  • See themselves as a valuable individual.  • Build constructive and respectful relationships.  • Express their feelings and consider the feelings of others.  • Show resilience and perseverance in the face of challenge.  • Identify and moderate their own feelings socially and emotionally.  • Think about the perspectives of others.	3 to 4 year olds Develop their phonological awareness, so that they can: - spot and suggest rhymes - count or clap syllables in a word - recognise words with the same initial sound, such as money and mother • Engage in extended conversations about stories, learning new vocabulary. Writing • Use some of their print and letter knowledge in their early writing • Write some letters accurately  Reception • Read simple phrases and sentences made up of words with known letter sound correspondences and, where necessary, a few exception words • Read a few common exception words matched to the school's phonic programme.	3 to 4 year olds  Develop fast recognition of up to 3 objects, without having to count them individually ('subitising'). Recite numbers past 5. Say one number for each item in order: 1,2,3,4,5. Know that the last number reached when counting a small set of objects tells you how many there are in total ('cardinal principle'). Show 'finger numbers' up to 5.  Reception Link numerals and amounts: for example, showing the right number of objects to match the numeral, up to 5. Experiment with their own symbols and marks as well as numerals. Solve real world mathematical problems with numbers up to 5. Compare quantities using language: 'more than', 'fewer than'. Make comparisons between objects relating to size, length, weight and capacity. Link the number symbol (numeral) with its cardinal number value. Count beyond ten. Understand the 'one more than/one less than' relationship between consecutive numbers.	3 to 4 year olds • Remember and sing entire songs. • Sing the pitch of a tone sung by another person ('pitch match'). • Sing the melodic shape (moving melody, such as up and down, down and up) of familiar songs. • Create their own songs or improvise a song around one they know.  Reception • Return to and build on their previous learning, refining ideas and developing their ability to represent them. • Create collaboratively, sharing ideas, resources and skills. • Listen attentively, move to and talk about music, expressing their feelings and responses. • Sing in a group or on their own, increasingly matching the pitch and following the melody. • Develop storylines in their pretend play.	3 to 4 year olds • Show interest in different occupations. • Talk about the differences between materials and changes they notice.  Reception • Continue developing positive attitudes about the differences between people. • Name and describe people who are familiar to them. Understand that some places are special to members of their community. • Explore the natural world around them. • Talk about members of their immediate family and community.



Other	Physical	Communication and	PSED	Literacy	Maths	Expressive Arts	Understanding the
	Development	Language				and Design	World
Objectives	Fine Motor	To describe where	To start to explain the	To identify title, author	To verbally count from a	To move to music	To talk about the lives
	To handle tools,	something is with	reasons for rules,	and illustrator.	number other than	rhythmically	of the people around
MPA	objects, construction	prepositions.	know right from wrong		"one".		them and their roles in
	and malleable		and behave	To look at and talk		To select a wider	society.
	materials safely and	To follow 2 step	accordingly; (links to	about illustrations and	To use ordinal numbers	range of tools to	
	with increasing	instructions.	oracy)	print in fiction and non-		achieve an expected	To look at patterns
	control.			fiction books and print	To find and start to	outcome.	and change in the
		To use 'and' and	To know the difference	in the environment.	recall bonds of 5		environment.
	To know why it is	'because' in	between right and			To introduce	
	important to handle	sentences.	wrong and understand	To name and talk	To understand the	storylines to their	To create a simple
	different apparatus		actions affect others.	about the different	concept of Zero	role play	map
	safely.	To maintain attention	<u> </u>	parts of a book, e.g.			Talk about how things
		and sit quietly when	To communicates	front cover/ back	To represent numbers		work.
	To know how to use	appropriate.	freely about home.	cover/ pages/blur.	5-9	To learn how to look	
	scissors effectively.					after paintbrushes	Operating simple ICT
		To talk about the	To work as part of a	To engage in	To tell how many in a	_ , ,,	equipment
	To hold pencil	importance of healthy	group.	extended	set after counting	To explore effect in	
	appropriately and	food and exercise in		conversations about	T 11 140	different paintbrush	To discuss daily
	conformably.	staying healthy.	To learn how to look	stories, learning new	To count beyond 10	sizes and colours	weather/ seasons
	To develop would	To decembe formities	after themselves,	vocabulary.	verbally		T
	To develop good	To describe familiar	others and their		To continue to develop		To name days of the
	posture when sitting at a table.	texts with detail.	environment.		subitising skills for		week
	a table.	To describe ways to			numbers within and		
	To talk about the	To describe ways to care for their local			beyond 5, and		
	importance of healthy	environment			increasingly connect		
	food and exercise in	environment			quantities to numerals.		
	staying healthy				quantities to numerals.		
	Staying nealthy				To begin to identify		
					missing parts for		
					numbers within 5		
					Hambers within 5		
					To explore the structure		
					of the numbers 6 and 7		
					as '5 and a bit' and		
					connect this to finger		
					patterns and the		
					Hungarian number		
					frame.		
					To focus on equal and		
					unequal groups when		
					comparing numbers.		



Week by week		Physical Psyclopment	Communication	PSED	Literacy	Maths	Expressive Arts and Design	Understanding the World
overview	Week 1	Development  Create short sequences using shapes, balances and travelling actions.	and Language SHREC - approach	The Colour Monster. Introduce display	Session 1A Pathways Book hook- photos for instruction writing. Session 1B – model instruction writing. RWI in groups A- Green	Mastering number Week 9 WR -Introduce Zero Find 0 to 5 Subitise 0 to 5	Kapow -Music	Vegetables frozen in ice - observe what happens. How can we make the ice melt faster?
	Week 2	Develop balancing and safely using apparatus.  Fine motor: Pen and scissor control. Write dance	Follow instructions and daily routines.	Jigsaw Dreams and goals session 1	Pathways session 2 – book first read. Pathways session 3 Sticky fingers game and label items to create a role-play shop. Pathways session 4A Pathways 4B RWI in groups A-Green	Mastering number Week 10 WR - Represent 0 to 5 1 more 1 less Composition	Superhero dress up and supermarket role play.  Use potatoes, pipe cleaners and felt to make ST	E -safety session  Cooking- Make mashed potato  Look and describe a potato before boiling- notice the changes
	Week 3	Develop jumping and landing safely from a height.  Fine motor: Pen and scissor control.  Write dance	Retell story Modelling language Follow instruction Daily interactions and maintain focus. SHREC	Jigsaw Dreams and goals session 2	Pathways session 5 Pathways session 6 – prediction. Pathways session 7 Enhanced transition – sequencing pictures. RWI in groups A- Green RWI in groups A- Green	Mastering number Week 11 WR Conceptual subitising to 5 Mass and Capacity Compare mass Find a balance	Design and make own superhero mask/ capes. Kapow -Music	Beebots
	Week 4	Develop rocking and rolling.  Fine motor: Pen and scissor control. Write dance	Retell story Modelling language Follow instruction Daily interactions and maintain focus. SHREC To describe familiar texts with detail.	Jigsaw Dreams and goals session 3	Pathways session 8 Pathways session 9 Pathways session 10 Enhanced provision posters to catch the evil pea. RWI in groups A- Green	Mastering number Week 12 WR Explore capacity Compare capacity Find 6,7,8 Represent 6,7,8	Make superhero laser goggles using egg cartons and Superhero cuffs using card.  Kapow -Music	People who help us.  Cooking



Week 5	Explore travelling around, over and through apparatus. Fine motor: Pen and scissor control. Write dance	Retell story Modelling language Follow instruction Daily interactions and maintain focus. SHREC	Jigsaw Dreams and goals session 4	Pathways session 11 Pathways session 12 Pathways session 13 RWI in groups A- Green	Mastering numb W 13 1 Composition of 6,7,8 Make pairs -odds and even. more - 1 less	Learn how to look after paintbrushes and explore effect in different paintbrush sizes and colours.	E-safety
Week 6	Create sequences using apparatus.  Fine motor: Pen and scissor control. Write dance		Jigsaw Dreams and goals session 5	Pathways to Poetry Into the Pond	Mastering Number W14 Double to 8-Find a double and make a double. Combine 2 groups. Conceptual subitising	Kapow -Music	Cooking